

# HAIN LEE

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## \* SPECIALITIES

Adobe Photoshop,  
Illustrator  
After Effects  
Flash

Figma

Unity3D  
Lumberyard

Autodesk Maya,  
Sidefx Houdini,  
Google SketchUp

Javascript  
Lua  
HTML  
CSS

## \* OBJECTIVE

To obtain a Fulltime position as a UI / UX Designer or Visual Designer in the game industry.

## \* WORK EXPERIENCE

### UX Designer III, Amazon Game Studios

Irvine , CA | Oct. 2021 - Feb. 2023

Project "New World" - A massively multiplayer online role-playing game



### UX Designer II, Amazon Game Studios

Irvine , CA | April. 1st. 2018 - Oct. 2021

### UX Designer I, Amazon Game Studios

Irvine , CA | Nov. 27th. 2017 - Mar. 31th. 2018

### Game Artist I, Amazon Game Studios

Irvine , CA | May. 8th. 2017 - Nov. 26th. 2017

Project "Breakaway" - A team-based, multiplayer brawler video game

### UI Designer / Artist, Telltale Games

San Rafael, CA | Jan. 13th. 2014 - May, 5th. 2017

Project "Guardians of the galaxy", "The Walking Dead: The New Frontier", "Batman",  
"Minecraft: Story mode", "Game of Thrones", "Tales from the Borderlands",  
"The Wolf Among Us", "The Walking Dead Season 2"



### UI Artist Intern, Gameloft

New york, NY | Sep. 9th. 2013 - Dec. 17th. 2013

Project "Cars"



### UI Artist Intern, Telltale Games

San Rafael, CA | Jun. 3rd. 2013 - Aug. 23th. 2013

Project "The Wolf Among Us", "The Walking Dead Season 2"



## \* SUMMARY

I am a UI/UX Designer, Visual Designer specializing in User interface across a broad spectrum of game and interactive production. My strengths rest in both my ability to create UI/UX design, Prototype, and Visual Design, as well as animations, icons and compositions for the UI.

+ Creating UI documents - Menu flow, HUD diagrams and Interaction flow - for the best communication.

+ Prototyping with Game Engine, Aftereffects, Lua, Javascript and Photoshop, Asset-creating with Illustrator and Photoshop .

## \* EDUCATION

### Carnegie Mellon University, Pittsburgh, Pennsylvania

Masters of Entertainment Technology

- Recipient of the Korean government scholarship

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### Korea National University of Arts, Republic of Korea

Bachelor of Fine Art, Stage design

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